

Bialystok University of Technology									
Field of study	Computer Science							Degree level and programme type	Engineer's degree full-time programme
Specialization/ diploma path	---							Study profile	academic
Course name	Digital Circuit Engineering							Course code	FCS-00056
								Course type	obligatory
Forms and number of hours of tuition	L	C	LC	P	SW	FW	S	Semester	2
	30				30			No. of ECTS credits	6
Entry requirements									
Course objectives	<p>Obtained knowledge: Understanding the principles of operation of digital circuits of small and medium-scale integration.</p> <p>Obtained skills: design of simple digital circuits of small, medium and large scale integration.</p>								
Course content	<p>Information processing. Axioms of Boolean algebra. Logic gates NOT, AND, OR, NAND gate. Classification of digital circuits. Combinational circuits. Truth table. Minimization of logic functions. Karnaugh charts. Realisation of the logic function using logic gates. Minimization of functions with Quine-McCluskey method. Race hazard. Design of multi-output circuits. Standard MSI blocks performing Boolean functions: multiplexer, demultiplexer, decoder, ROM, RAM. The concept of a programmable device. Structures PLD, CPLD and FPGA. Synchronous systems. System clocking. Model of Moore and Mealy machine. Table of transitions and outputs. Minimizing the number of states. Synthesis of synchronous circuits. Encoding states. Flip-flops: D, JK, SR and T. Synthesis of synchronous circuits. The structure of asynchronous circuits. Simple SR Trigger. Synthesis of asynchronous circuits. Master-slave flip-flop. Realization of sequential circuits in the medium and large scale of integration. Functional blocks. Control circuits. Flowchart as a way to describe the control system. Microprogrammed systems. Structure of microprogrammed system. Basic microcodes.</p> <p>Specialist workshop:</p> <ol style="list-style-type: none"> <li>Getting to know MultiSim and Max + Plus II software.</li> <li>Combinational circuits</li> <li>Testing of combinational circuits</li> <li>Iterative systems</li> <li>Synchronous systems</li> <li>Asynchronous systems</li> <li>Complex systems</li> </ol>								
Teaching methods	informative lecture, laboratory exercises, simulation,								
Assessment method	Written exam, reports, short preparation tests								
Symbol of learning outcome	Learning outcomes							Reference to the learning outcomes for the field of study	
LO1	knows the principles of operation of digital circuits							K_W02	
LO2	knows the principles of operation of computer components: microprocessors and memory							K_W02	
LO3	knows and understands the processes of designing and manufacturing digital circuits and microprocessors							K_W02 K_U02	
LO4	is able to comprehensively compare the technologies of production and design solutions of digital circuits and computer technology devices							K_W02	
LO5	can design and test a simple digital circuit							K_U02	
LO6	is able to formulate a specification of the digital system for a specific application							K_U02	
Symbol of learning outcome	Methods of assessing the learning outcomes							Type of tuition during which the outcome is assessed	
LO1	exam							L	
LO2	exam							L	
LO3	short tests							SW	
LO4	exam							L	
LO5	report							SW	
LO6	report							SW	
Student workload (in hours)							No. of hours		
Calculation	1 - Attendance at lectures - 15 x 2h =							30	
	2 - Attendance at specialistic workshop - 15 x 2h =							30	
	3 - Preparation for specialistic workshop -							15	
	4 - Participation in student-teacher sessions -							5	
	5 - Preparation for exam -							20	
	6 - Preparation of reports -							50	
TOTAL:							150		
Quantitative indicators							HOURS	No. of ECTS credits	
Student workload - activities that require direct teacher participation							65 (4)+(1)+(2)	2.6	
Student workload - practical activities							80 (2)+(6)	3.2	
Basic references	<ol style="list-style-type: none"> <li>John F. Wakerly; Digital Design, Principles and Practices, (4th Edition), Pearson/Prentice Hall, 2005.</li> <li>M. Morris Mano, Michael D. Ciletti; Digital Design (4th Edition), Prentice Hall, 2006.</li> </ol>								
Supplementary references									
Organisational unit conducting the course	Department of Digital Media and Computer Graphics							Date of issuing the programme	
Author of the programme	dr inż. Wiktor Jakowluk							Feb. 17, 2022	

L – lecture, C – classes, LC – laboratory classes, P – project, SW – specialization workshop, FW – field work, S – seminar

