				Bial	lystok Uni	versity of	Technology	/	-	-		
Field of study	Computer Science							Degree level and programme type	Engineer's degree full-time programme			
Specialization/ diploma path	Study profile								academic			
Course name	Bussiness Application Programming in Java Course code								FCS-00045			
	Course type								obligatory			
Forms and number of hours	L	С	LC	Р	SW	FW	S	Semester		1		
of tuition	30				30			No. of ECTS credits		6		
Entry requirements												
Course objectives	Introduction to Java Enterprise Edition platform/ Jakarta platfomr and development of business applications. Using multi-tier architecture with technologies available in Java EE/ Jakarta EE platform. Lecture:											
Course content	Introduction to application architecture on the Java EE/Jakarta EE platform. Data access: JDBC, DAO/DTO design patterns, Object Relational Mapping, programmatic and declarative transaction handling. Business (logic) layer: components and services in the logic layer, elements of aspect programming. Presentation layer: solutions based on MVC pattern in Java EE platform. Application security models. Practice laboratory: Introduction to tools for developing applications on the Java EE platform. Introduction to application servers. Implementation of access to relational databases, creating components realizing application logic and implementation of the presentation layer using Java EE/Jakarta EE platform technologies.											
Teaching methods	lecture problem, programming,											
Assessment method	Lecture - written test and/or assesment of pratice tasks Practice laboratory - assessment of tasks.											
Symbol of learning outcome	Learning outcomes								Reference to the learning outcomes for the field of study			
L01	Knows how to design, develop and test application using Java EE platform.								K_W06			
LO2	Knows techniques for developing networked applications using technologies in Java EE platform technologies.								K_W09			
LO3	Designs, implements and test programs and their components according to requirements with technologies and tools using Java Enterprise Edition platform.								K_U06			
LO4	Designs and implements networked applications using Java EE platform.								K_U09			
Symbol of learning outcome	Methods of assessing the learning outcomes								Type of tuition during which the outcome is assessed			
L01	Written test.								W			
LO2	Written test.								W			
LO3	Assessment of tasks.								Ps			
LO4	Assessment of tasks.								Ps			
Student workload (in hours)								No. of hours				
	1 - Attendance at lectures -								30			
Calculation	2 - Attendance at laboratories -								30			
Calculation	3 - Performance of projects tasks (with presentation) -								80			
	4 - Participation in student-teacher sessions -								10			
	TOTAL:								150			
Quantitative indicators								HOURS	No. of ECTS credits			
Student workload - activities that require direct teacher participation								70 (4)+(1)+(2)	2.8			
Student workload - practical activities									110	4.4		
Basic references	Java EE platform documentation : www.oracle.com Jakarta EE platform documentation: https://jakarta.ee. Java EE patterns: http://www.corej2eepatterns.com/											
Supplementary references	Junit documentation: https://junit.org/junit5/ Maven documentation: https://maven.apache.org/ IntelliJ IDE documentation: https://www.jetbrains.com/opensource/idea/											
Organisational unit	Software Department						Date of issuing the programme					
Conducting the course												
Author of the programme					ur iriz. Mar	cin Adamsk	.1		Feb. 17, 2022			

L – lecture, C – classes, LC – laboratory classes, P – project, SW – specialization workshop, FW – field work, S – seminar