Faculty of Mechanical Engineering												
Field of study								Degree level and programme type	Bachelor's degree/Master's degree			
Specialization/ diploma path								Study profile	general			
Course name	Advanced course of programming in							Course code	IS-FME-00179W			
		-		Pythor	1	-		Course type				
Forms and number of hours of tuition	L	С	LC	Р	SW	FW	S	Semester	winter			
	15			30				No. of ECTS credits	3			
Entry requirements	mathematics, computer science,											
Course objectives	To prepare the students with the knowledge of concepts of object oriented programming in Python, get started with Tkinter with a basic application, Work with widgets, such as buttons and text boxes, control your application layout with geometry managers and make applications interactive											
Course content	Object-oriented programming: creating classes and using objects; Introduction to GUI programming using Tkinter; Widgets and Layouts; Geometry managers; Commands with buttons and timers; Events and bindings; Menu Bar; Other widgets											
Teaching methods	depending on number of students enrolled: • lectures or classes : 1-8 students - self- study under supervision of a teacher; 9 and more students - lectures given by a teacher or classes with a teacher											
Assessment method	lecture – written exam; project – project completion, presentation and discussion											
Symbol of learning outcome	Reference to the         Learning outcomes       learning outcomes for         the field of study											
L01	student: knows the basic concepts of object-oriented M2_W06, M2_W12 programming							M2_W06, M2_W12				
LO2	can b	ouild a	n objec	t and	use it i	n an aj	oplicat	ion environment	M2_W06, M2_U20			
LO3	uses inheritance to modify objects M2_W06, M2_U								M2_W06, M2_U05			
LO4	can h	nandle	applic	ation e	errors				M2_W06, M2_U18			
LO5	can v	can write a simple GUI program M2_U01, M2_K1, M2_U18										
LO6												
Symbol of									Type of tuition during			
learning	Methods of assessing the learning outcomes which the outcome							which the outcome is				
outcome						1 4			assessed			
L01	writte	exa	m, proj	ect tas	sks eva	luatio	n, activ	vity during project	L			

## **COURSE DESCRIPTION CARD – SPECIMEN**

	classes									
LO2	written exam, project tasks evaluation, activity during project classes	L, P								
LO3	written exam, project tasks evaluation, activity during project L, P									
LO4	written exam, project tasks evaluation, activity during project L, P									
LO5	written exam, project tasks evaluation, activity during project classes	L, P								
LO6										
	No. of hours									
	lecture attendance	15								
Calculation	participation in classes, laboratory classes, etc.	30								
	preparation for classes, laboratory classes, projects,	10								
	seminars, etc.									
	working on projects, reports, etc.	20								
	participation in student-teacher sessions related to the	5								
	classes/seminar/project	J								
	preparation for and participation in exams/tests	2								
	TOTAL:	82								
	HOURS	No. of ECTS credits								
Student wor	47	2								
	35	1								
	Graphical User Interfaces with Tk; https://docs.python.org/3/library/tk.html									
Basic references	Python GUI with Tkinter; https://coderslegacy.com/python/python-gui/									
	TkDocs Tutorial; <u>http://www.tkdocs.com/tutorial/index.html</u>									
Supplementary	Allen Downey (2015), Think Python: How to Think Like a Computer Scientist,									
references	http://cs.williams.edu/~cs134/thinkpython2.pdf									
	Python 3.9.5 documentation; https://docs.python.org/3/									
Organisational		Date of is	suing the							
unit conducting	Department of Applied Informatics and Mechanics	programme								
the course										
Author of the	Adam Adamowicz, Phd.	18.05.2021								
programme	, -									

L – lecture, C – classes, LC – laboratory classes, P – project, SW – specialization workshop, FW - field work,

S – seminar